

VR Companies and Resources

There are more career opportunities than you think! Here are some companies to keep an eye on. One of these might be hiring!

This is a work in progress! Please feel free to add to these lists!

Game Design and Related Companies

These companies make games or related products, with an emphasis on VR, AR, and XR.

- [Tilt Five | Reinventing Game Night](#)
- [Multiplayer Game Development Made Easy | Photon Engine](#)
- [Home | GameDriver](#). Game and XR testing.
- [Epic Games Careers, Jobs and Employment Opportunity - Epic Games](#)
- [Work With Indies | Job Search Website for Indies Game Development Positions](#)
- [Epoch Game](#)

Major Players

These companies are important players in VR, AR, and XR. They may have exciting opportunities available that could be the right choice for you!

- Meta: [AR/VR Jobs | Meta Careers](#)
- Google: [Search Jobs - Google Careers](#)
- Microsoft: [Careers at Microsoft | Microsoft jobs](#)
- Unity: [Unity Careers](#)
- Unreal (Epic Games): [Epic Games Careers, Jobs and Employment Opportunity - Epic Games](#)
- Valve: [Valve Corporation \(valvesoftware.com\)](#)
- HTC: [Careers | HTC United States](#)
- Magic Leap: [Careers | Magic Leap](#)
- Varjo: [Jobs at Varjo - Start pushing the boundaries across VR and all realities](#)

- Sandbox VR: [Sandbox VR Careers, Perks + Culture | Built In](#)
- Matterport: [Capture, share, and collaborate the built world in immersive 3D \(matterport.com\)](#)

Companies That Develop Content and Systems

These companies work in the VR, AR, and XR industries. Remember, all kinds of companies may be hiring VR, AR, or XR designers, even if they focus on products or services that seem only slightly related.

- [3dMD... Welcome to the 4D Revolution.](#) This company captures human performance data to improve virtual interactions.
- [4Dviews - Volumetric video capture technology](#)
- [Aatral VR|AR|MR Metaverse Solutions - Explore metaverse solutions for all training activities](#)
- [AdHawk Microsystems - Revolutionized Eye and Gesture Tracking](#)
- [Almalence Inc — Global leader in mobile imaging and computational photography](#)
- [Alpha3D - transform 2D images into 3D assets - Alpha3D](#)
- [Cloud Computing Services - Amazon Web Services \(AWS\)](#)
- [Manage AR and VR Devices - VR Device Management | ArborXR](#)
- [Digital Scent Technology for Modern Scent Marketing, Aroma Therapy and Olfactory Multimedia - Aromajoin](#)
- [360 VR Remote Presence Platform - Avatour](#)
- [Next generation full body haptic suit - bHaptics TactSuit](#)
- [HoloAnatomy® Software Suite | Case Western Reserve University](#)
- [CDA GmbH | manufacturer of optical storage media](#)
- [Cognitive3D | Analytics for VR, AR, MR](#)
- [Collabora | Open Source Software Consulting](#)
- [CREAL LIGHT-FIELD DISPLAY | Bringing AR within arm's reach](#)
- [Curie.](#) This company creates 3D assets for eCommerce applications.
- [Main Page | Deepfine.](#) This company provides business solutions for smart glasses technologies.
- [Homepage - DigiLens Inc.](#) This company specializes in lens technologies for VR, AR, and XR.
- [Powering AR experiences that push boundaries | Dispelix](#)
- [Dream Glass AR Headset | The Most Cutting-Edge AR Technology for You \(dreamworldvision.com\)](#)

- [echo3D | 3D Asset Management for Developers | Start now for FREE](#)
- [ete Immersive Devices \(eteexr.com\)](#)
- [ForgeFX Simulations - Training Simulator Development Company](#)
- [Face-to-face meeting in the metaverse \(formavision.io\)](#)
- [Home | Fundamental Surgery](#). A virtual reality medical education platform.
- [GatherVerse - A Step Closer to the Metaverse](#)
- [Hack2skill | Organize best hackathons and tech camps](#)
- [Haptic gloves for virtual reality and robotics | HaptX](#)
- [Unleash the Potential of XR - Industrial Metaverse • Holo-Light](#)
- [株式会社 HoloLab Inc.](#) In case you are interested in following your career to Japan!
- [Holoptic - Enabling Augmented Reality](#)
- [Home | HyperVision](#)
- [Digital and reality AR ready to merge - Immersal](#)
- [IMPACT REALITY XR - WE CAN IMPACT YOUR VIRTUAL REALITY](#)
- [Inseye](#). Camera free eye tracking for XR.
- [Robotic Surgical Systems | Da Vinci | Ion | Intuitive](#)
- [Inworld - Advanced character behavior & dialogue driven by AI](#)
- [HOME | IO Industries Inc.](#) Videography and photography.
- [Home - iQ3Connect](#)
- [Leia Inc. | 3D Redefined by AI](#)
- [Augmented Reality & Virtual Reality With ThinkReality | Lenovo Tech Today Worldwide](#)
- [LetinAR - Simple, Compact, and Efficient AR Optics](#)
- [ManageXR | Oculus, Pico, and HTC Vive MDM](#)
- [Mawari — Build, Stream and Scale eXtended Reality Content](#)
- [MetaVu](#). Metaverse company in South Korea.
- [Mojo Vision](#). Micro LED displays.
- [MXR Tactics - The future of AI-Based XR Trainings \(mxr-tactics.com\)](#)
- [Nreal - Building Augmented Reality for Everyone](#)
- [Oberon Technologies | Virtual Reality Training & Technology](#)
- [OptoFidelity - Enabling Smarter Future](#)
- [MEMS-based laser scanning \(ogmented.com\)](#)
- [OVR-CES - OVR Technology](#). Wearable scent technologies.
- [株式会社 \(metalense.co.kr\)](#) AR headset maker in South Korea.

- [Metaverse Platform for Businesses, Education, Art & More | PandaMR](#)
- [Perception | Web 3.0 Development Service](#)
- [Intellectual Property & Standards IP&S | Philips](#)
- [Pixieray - The Perfect Vision Company](#)
- [PIXO VR Home - PIXO VR](#)
- [Port 6. Touch interactions in XR.](#)
- [Extended Reality \(XR\), Augmented Reality \(AR\), and Virtual Reality \(VR\) Products | Qualcomm](#)
- [Scope AR | A Pioneer of Enterprise-Class Augmented Reality Solutions](#)
- [VR & Haptic Technology Gloves | SenseGlove | Feel the virtual like it's real](#)
- [META-aivi | Wearable/Portable AI Solution | SOLOMON 3D \(solomon-3d.com\)](#)
- [Sony Group Portal - R&D - Stories - Volumetric Capture Technology That Goes Beyond Omnidirectional Visualization](#)
- [Sony Music Group Corporate Site \(sme.co.jp\)](#)
- [ELF-SR1 Spatial Reality Display - Sony Pro.](#)
- [SQUARS | Into the SQUARS. AR development company.](#)
- [STMicroelectronics: Our technology starts with you](#)
- [STYLY - Real metaverse platform](#)
- [Main - SyncReality](#)
- [TeamworkAR™ \(NEW!\) | CGS \(cgsinc.com\)](#)
- [Instant3Dhub \(threedy.io\)](#)
- [Global leader in eye tracking for over 20 years - Tobii](#)
- [Software Development Company | Travancore Analytics | USA](#)
- [TRIOPTICS - Global market leader for optical metrology](#)
- [Digital worlds that feel human | Ultraleap](#)
- [ustwo | Digital product studio](#)
- [Vimmerse Landing Page.](#) Company specializing in 3D video creation and distribution.
- [Virtual Reality Marketing - VR/AR/360 Studio Directory & Showcase](#)
- [VisionLib - Augmented Reality Tracking for Industries](#)
- [VoxelSensors - Revolutionary 3D perception](#)
- [VRdirect - The Enterprise VR Solution](#)
- [Vuzix | Heads-Up, Hands-Free AR Smart Glasses](#)
- [Xennial Digital. Training systems in XR.](#)
- [XRSI - XR Safety Initiative | Helping Build Safe Immersive Environments](#)

Journalism in AR/VR/XR

If you like writing and thinking about AR, VR, and XR, you might find one of these companies worth applying to. You should also consider using these resources to keep on top of industry trends.

- [ARPost - Augmented Reality News | Virtual Reality News](#)
- [AR/VR & Metaverse Insights - AR Insider](#)
- [Augmented Reality News | Auganix.org](#)
- [Posts | Immersive Wire](#)

Research and Knowledge Base

If you are interested in the research and development work happening in academia and industry, these websites are a great starting point.

- [IEEE - New Technology Connections: Future Directions](#)
- [Impact Fest - Vancouver IMPACTFest - The Official Vancouver - Virtual Reality, Augmented Reality Educational Conference and Workshops \(impactfestglobal.org\)](#)
- [Home - ACM SIGGRAPH](#)
- [Home - AREA \(thearea.org\)](#)
- [Home 2022 - The Virtual Events Group](#)
- [WIIT \(wiiteurope.org\)](#)
- [Welcome to the XR Association - Home](#)
- [XR EXPO 2023 \(vdc-fellbach.de\)](#)
- [XR Vienna \(Vienna, Austria\) | Meetup](#)

Revision #3

Created 2023-11-07 15:35:51 UTC by BaggoNotes

Updated 2026-05-07 13:49:17 UTC by Admin