

# Rigging Characters

How to rig with Auto Rig Pro and add blendshapes with ShapeKeyGen (Blender)

<https://www.youtube.com/embed/YiftB5xvtu8?si=RyWtvE5hEnrj9pdF>

How to un-rig a character (Blender)

<https://www.youtube.com/embed/uyS9LQ2mT-I?si=c3AfYdsy6d9IGIM2>

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