

Force

Equipment: Quest 3/Quest 2

Set up:

1. Turn on the headset and create a new boundary. The playspace should be standing and allow for full range of arm motion.
2. Open the App Library then select the folder with the question mark on the left hand side (or, if on a Quest 2 that hasn't been updated, select the drop down menu in the upper right side and scroll down to Unknown Sources).
3. Locate and open the Police VR file in Unknown Sources.

Controls/Navigation:

- Trigger to select/shoot
- Grip to grab
- Right joystick to turn

Gameplay:

1. Game opens with disclaimers. The player must consent to the experiences without placing blame on SCiL before they can continue. They consent by selecting the "I Consent" button located underneath each warning.
2. The opening screen will pop up with a button that says "Select Scenario". Select this option.
3. Two options will pop up with images to accompany them: "Force Scenario" and "Consent & Search". The player should select the image with the caption "Force Scenario".
4. The screen will turn black as it gives the player a description of the scenario they're being placed in before being put into the scenario.
5. To the left of the player, there will be a black-ish grey box with an option to select "Start". The player should select this option to start the simulation. The box will then have words describing what's happening and what the player may or may not need to do.
6. There is a gun to the right of the player. They can grab it and shoot whenever they feel the need to do so.
7. After the player finishes, the screen will go black again, giving them a "report" of what just occurred and the results of their choice.

8. The player will be returned to the opening screen, where they can choose to make a different choice by playing the Force Scenario again or they can choose to select a different option.

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