

Lewis & Clark VR

Set up:

1. Turn on the headset and create a new boundary. The playspace should be standing and allow for full range of arm motion.
2. Open the App Library, then find and select the “Lewis and Clark VR” app

Controls/Navigation:

- Trigger to select options
- Hold trigger to grab objects

Gameplay:

1. The experience will open with a cutscene that will end on its own or can be skipped by selecting the bubble with a map icon below it.
2. Hovering over bubbles will make a label appear for the bubble
3. Selecting a bubble on the main menu will bring you to a scene and selecting bubbles in a scene will bring you to an informative video about what you selected.
4. During a video there will be buttons allowing you to pause, play, and reset the video in addition to an exit button. There are also information bubbles positioned around you.
5. While in a scene there will be grabbable objects that can be selected and held to inspect them.
6. If you wish to go to a different scene, find and select the map bubble to bring you back to the main menu.
7. Credits can be viewed on the main menu.

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