

# Input Mappings in Detail for Unreal

**How To Use The New Enhanced Input Action Mappings In Unreal Engine 5.1 (Tutorial)**

[https://www.youtube.com/embed/nXJuXUxQfa8?si=v-yhY0NgPef\\_xiPi](https://www.youtube.com/embed/nXJuXUxQfa8?si=v-yhY0NgPef_xiPi)

**Unreal Documentation**

<https://dev.epicgames.com/documentation/en-us/unreal-engine/enhanced-input-in-unreal-engine>

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